

① Phys 1402 2014-10-02

Magnets!

- stick together - or repel
- Attract iron/steel
- Dipoles - they have opposite ends
 - Compass
 - redirect electron beam in CRT TV.
 - store information - credit card stripe
 - Convert energy

Electricity \leftrightarrow motion

- MRI

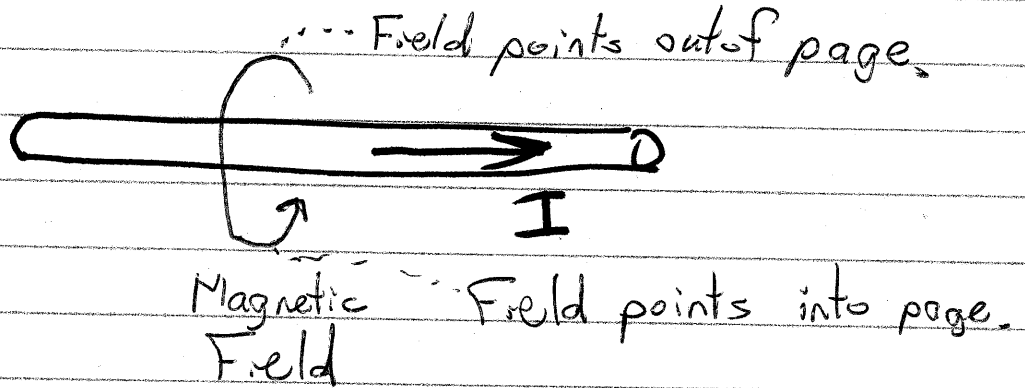
Magnetic Effects

- Forces
 - on magnets
 - on moving charges
 - on current-carrying wires
- Torques
 - on magnets
 - on current-carrying coils
- Can generate electric fields.
 - to generate electricity

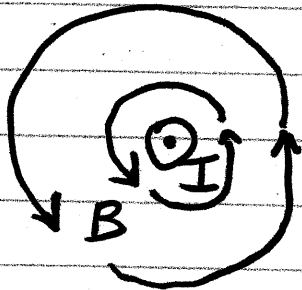
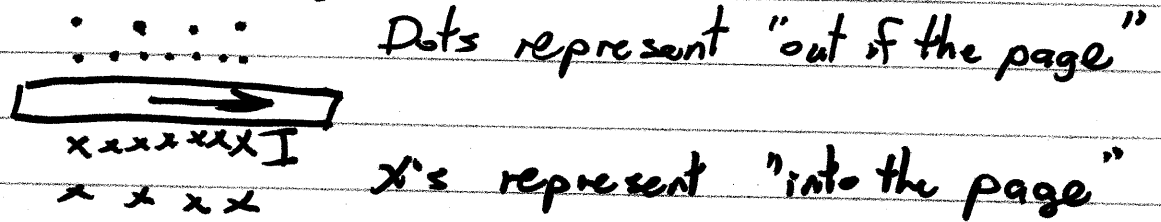
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Magnetism is always 3-D

E.g. Magnetic field of a wire



Flat drawings



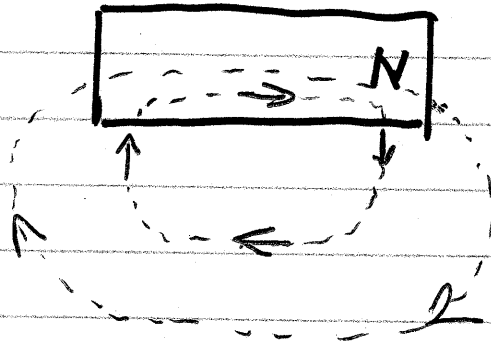
Current is toward us.
"B" points CCW.

Verbal

$\pm x$	right/left	E/W	F/B
$\pm y$	(top) up/down (bot)	N/S	LR
$\pm z$	out/in	U/D	U/D
	page	geographic	relative

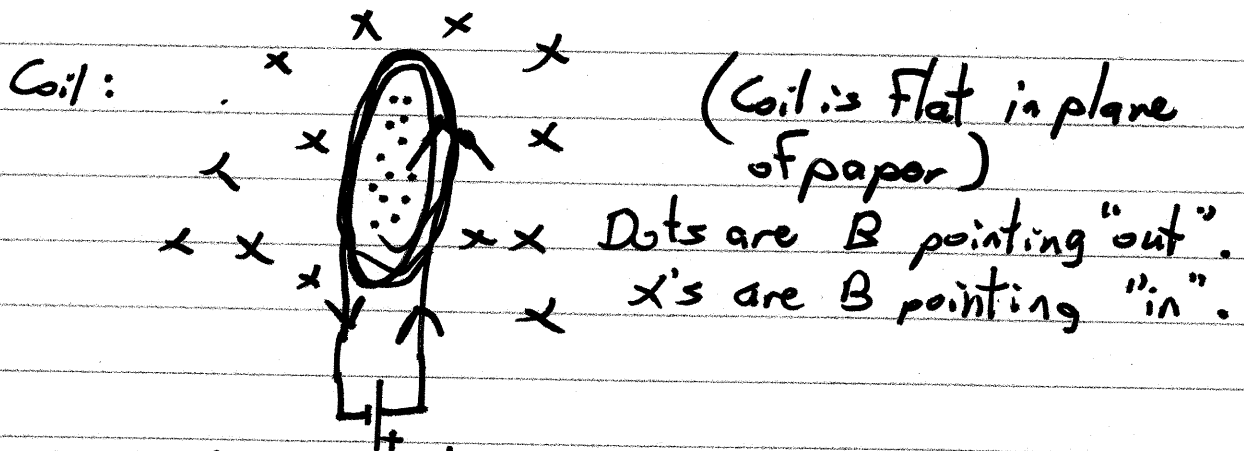
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All magnetic fields point in loops.



The field lines try to spread out, but they also try to be short.

A coil uses loops of wire to concentrate B in the middle.

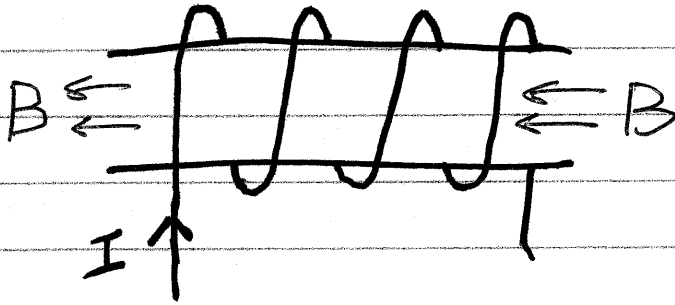


Right-hand Rule:

- Curl fingers in dir of current.
- Thumb points in dir of B inside loop.

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Solenoid Coil: Wire is wrapped in a spiral.



B is measured in tesla (T).

Inside the solenoid: $B = \mu_0 N I / l$

$$\mu_0 = 4\pi \times 10^{-7} \text{ T}\cdot\text{m}/\text{A}$$

N = # loops of wire (must be capital N)

I = current

l = length of solenoid

Also common: $n = N/l$

n = density of loops (turns per meter)

$$B = \mu_0 n I$$

Field of a wire:

$$B = \frac{\mu_0 I}{2\pi r}$$

r = our dist. from wire

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Magnetism in book: Chap 19