

① Phys 2426

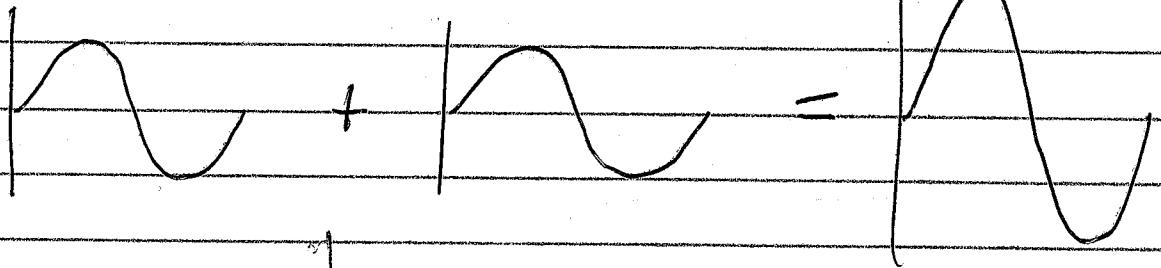
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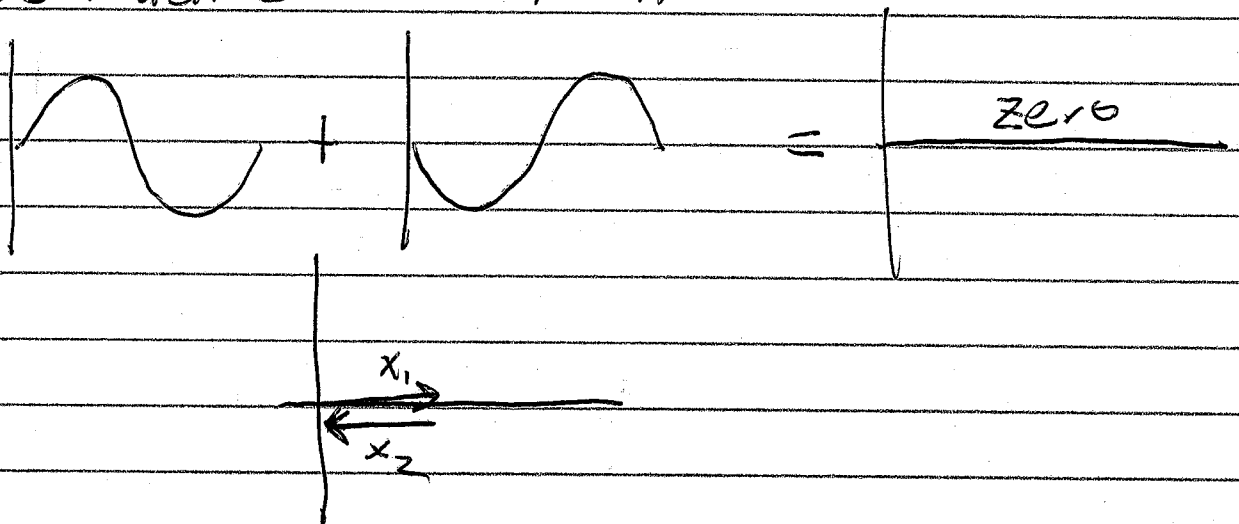
Interference

Adding sinewaves doesn't add amplitudes.
The oscillations add as vectors.

Constructive - zero phase diff



Destructive - $\Delta\phi = \pi$



In general: $\Delta\phi = m(2\pi)$ determines
interference
 $m = \text{int} = \text{constructive}$
 $m = \text{int} + 0.5 = \text{destructive}$

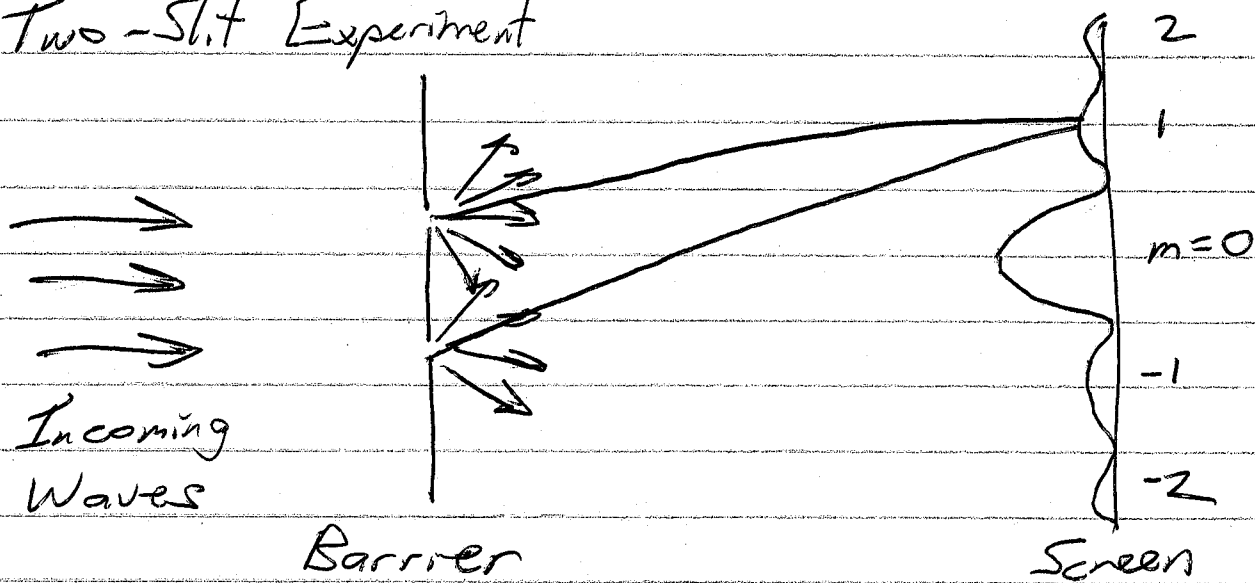
②

How do we cause a $\Delta\phi$?

Two waves arriving at the same spot add.
To interfere they must be synchronized.

Solution: Break a wave into parts.

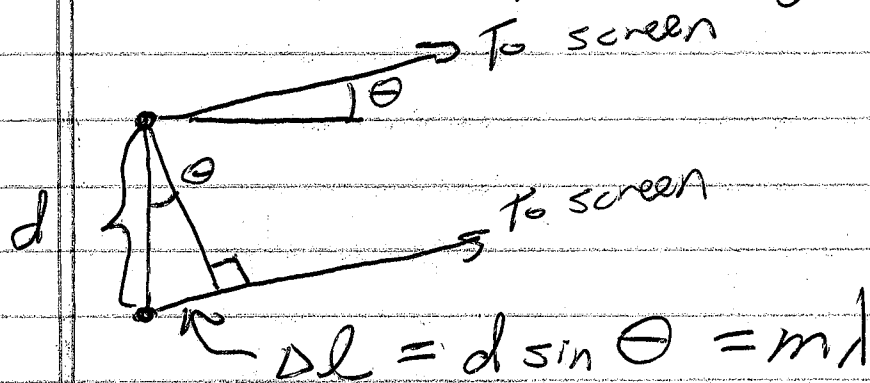
Two-Slit Experiment



The bright & dark areas are due to interference.

$$m = \frac{\Delta\phi}{2\pi} = \frac{\Delta l}{\lambda}$$

Δl = path length difference



③

Why does diffraction happen?

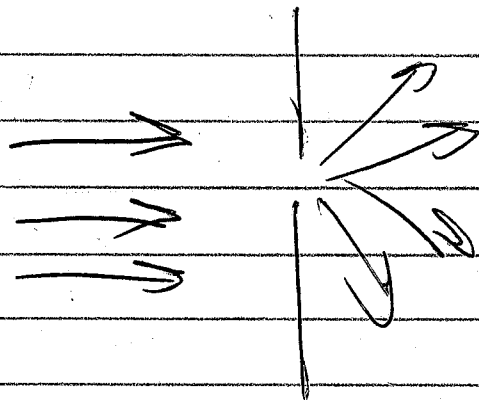
Waves are formed from coupled oscillators.

Common Solutions

- Plane Waves - uniform amplitude, velocity is uniform.
- Spherical Waves - radiate from point, amplitude decreases w/ dist.

Huygens Principle - All waves are formed from an infinite number of spherical waves. The "forward" progress of a macroscopic wave is the only direction w/ constructive interference. All other dirs have destructive interference.

A partial barrier blocks the destruction. This is diffraction.



④

Circular Diffraction - Airy rings

Limits resolution of eye, camera, telescope.

Angular Size limit

$$\Theta = 1.22 \frac{\lambda}{D}$$

$$\text{Ex: } \lambda = 500 \text{ nm}$$

$$D = 3 \text{ mm}$$

$$\Theta = 0.0002 \text{ radians}$$

$$\text{At } 40 \text{ cm, } \tan \Theta = \frac{y}{L} \approx \Theta$$

$$y = (0.0002)(0.4) = 0.00008 \text{ m}$$
$$= \sim 0.1 \text{ mm}$$