

① Phys 2426

2017-09-19

Lec 5

HW1-10

Gauss's Law in spherical symmetry

$$E = \frac{k Q_{enc}}{r^2}$$

$Q_{enc}$  = charge  
inside our  
radius.

If we are @  $r$  and Ball has  $R$ ,  
and  $r$  is smaller:

$$Q_{enc} = \frac{r^3}{R^3} Q$$

HW1-15

$$\Delta V = - \int \vec{E} \cdot d\vec{l} = - \vec{E}_{avg} \cdot \Delta \vec{l}$$

If  $E$  is in only the  $x$ -direction

$$\Delta V = -E_x \Delta x$$

$$\text{then } \Delta U = q_0 \Delta V$$

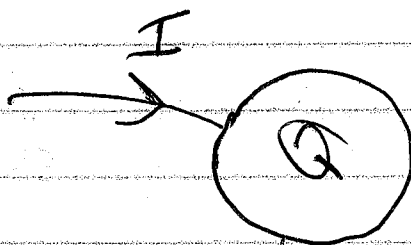
For general uniform  $E$ :

"Dot product"

$$\begin{aligned} -\vec{E} \cdot d\vec{l} &= -E dl \cos \theta \\ &= -E_x dx - E_y dy - E_z dz \end{aligned}$$

(2)

Current is flow of charge,

$$I = \frac{dQ}{dt}$$


⊕ current flowing in makes Q more ⊕.

Recall, all Q made of smaller q's.

Protons:  $Q = N_p (te)$

Electrons:  $Q = N_e (-e)$

Combination:  $Q = (N_p - N_e) e$

Change charge:  $\Delta Q = (\Delta N_p - \Delta N_e) e$

If we want  $\Delta Q = \oplus$  :  $\Delta N_p$  is  $\oplus$   
or  $\Delta N_e$  is  $\ominus$

Increasing  $\oplus$  charge caused by:

Adding  $\oplus$  } Both are  $I = \oplus$  flowing in.  
Removing  $\ominus$  }

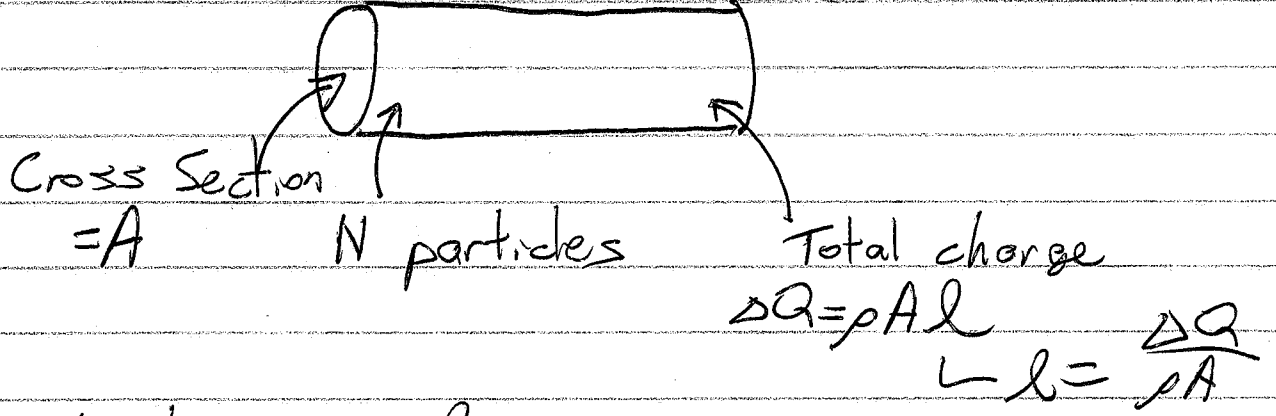
When electrons form a current,  
they move opposite to I.

$$Q = Nq \quad \rightarrow \quad \frac{dQ}{dt} = \frac{dN}{dt} q$$

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## Drift Velocity

$$I = \frac{dQ}{dt} = q \frac{dN}{dt}$$



$$\text{Velocity} = v = \frac{l}{\Delta t} = \frac{\Delta Q}{\rho A \Delta t} = \frac{I}{\rho A}$$

What is  $\rho$ ? Density of movable charges

$$\rho = n e$$

$n$  # density

Ex: Copper has  $\sim 10^{28}$  electrons/ $m^3$

$$\rho = \left(\frac{10^{28}}{m^3}\right) (1.6 \times 10^{-19} \text{ C}) = -1.6 \times 10^9 \text{ C}/m^3$$

For a 1.0 A wire w/ radius 1 mm:

$$I = v \rho A$$

$$v = \frac{I}{\rho A} = \frac{(1.0 \text{ C/s})}{(-1.6 \times 10^9 \text{ C}/m^3) (\pi (0.001 \text{ m})^2)}$$

$$= -0.0002 \text{ m/s} = -0.2 \text{ mm/s}$$

(2)

We cannot build up  $Q$  more than  $\sim n C_0$ .  
But we often have  $I \sim 1.0 \text{ C/s}$ .  
All electrical systems have looping paths  
called circuits.

Sources - motivate current

- Battery, Power Supply
- EMF, Generator
- Wall Outlet

Loads - use electrical energy

- Resistors, Heaters
- Light Bulb
- Motor
- Battery being Charged

Resistors

$$V = IR$$

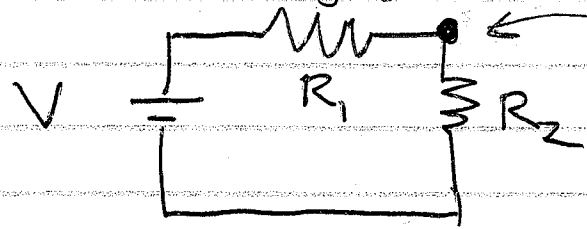
Effort = Result  $\cdot$  Difficulty

Power =  $\frac{\text{Energy}}{\text{Time}}$

$\swarrow$

$P = VI$

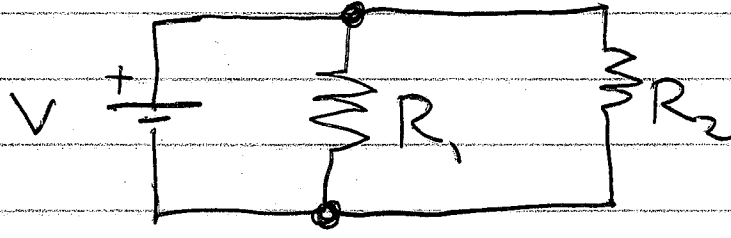
Series - Current has no choice where to go.  
Look for (or Build) a junction connecting  
two things.



single junction  
connects  $R_1$  &  $R_2$   
(no branch)

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Parallel - Current splits & rejoins.  
Each bit of charge chooses a branch.



Two junctions connect  $R_1$  &  $R_2$